

SCAs against Embedded Crypto Devices

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Lecture 3 - Side-Channel Attacks (II)



Outline

- ▶ How to evaluate cryptographic implementations?
- ▶ IT metric: conditional entropy
- ▶ Main theorem (informal)
- ▶ Security metric: success rate
- ▶ First-order DPA
- ▶ Paper & pencil estimations
- ▶ Second-order DPA



A motivating example

- ▶ Goal: fair evaluation and comparison of two implementations (AES-CMOS and AES-WDDL)
- ▶ Tool: adversary $A := \{ \text{correlation, } H_W, \text{ 8-bit target } \}$
 - ▶ Key recovered after $q = 10$ traces for AES-CMOS
 - ▶ ... and after $q = 10\,000$ traces for AES-WDDL

AES-WDDL 1000 times more “secure” than AES-CMOS?



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AES-WDDL 1000 times more “secure” than AES-CMOS?

NO !



Possible issues



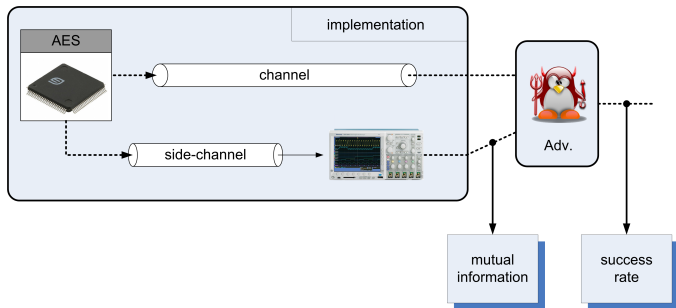
Possible issues

- ▶ We may be lucky (only 1 attack performed)
 - ▶ Distinguisher issue
 - ▶ Correlation suboptimal
 - ▶ Maybe other distinguishers work better
 - ▶ Most important: model issue !
 - ▶ Hamming weight model suboptimal for CMOS
 - ▶ ... and completely meaningless for WDDL
- Consequence: we may perform an evaluation of the adversary rather than a comparison of the implementations



Fair(er) evaluation

- Requires to separate implementations and adversaries



Implementations evaluated with “optimal” **profiled** attacks



Information theoretic metric

- ▶ Conditional entropy and mutual information
 - ▶ $MI(Z; L)$ = information leakage
 - ▶ $H[Z|L]$ = remaining “secrecy” in Z :

$$H[Z|L] = H[Z] - MI(Z; L)$$

- ▶ More precisely:

$$H[Z] = - \sum_{z \in \mathcal{Z}} \Pr[Z = z] \cdot \log_2 \Pr[Z = z]$$

$$H[Z|L] = - \sum_{l \in \mathcal{L}} \Pr[L = l] \sum_{z \in \mathcal{Z}} H[Z|L = l]$$

$$H[Z|L] \stackrel{\text{short}}{=} - \sum_{l \in \mathcal{L}} \Pr[l] \sum_{z \in \mathcal{Z}} H[Z|l]$$



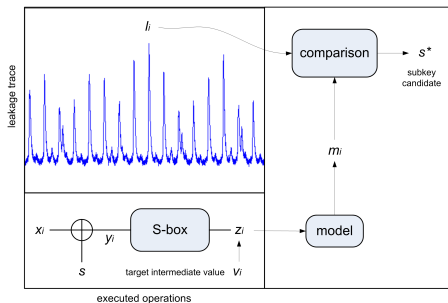
Information theoretic metric (II)

$$\begin{aligned} H[Z|L] &= - \sum_{l \in \mathcal{L}} \Pr[l] \sum_{z \in \mathcal{Z}} \Pr[z|l] \cdot \log_2 \Pr[z|l] \\ &= \{ \dots \} \\ H[Z|L] &= - \sum_{z \in \mathcal{Z}} \Pr[z] \sum_{l \in \mathcal{L}} \Pr[l|z] \cdot \log_2 \Pr[z|l] \end{aligned}$$

- ▶ Second representation closer to actual evaluations (fix one secret, generate all leakages)



Hamming weight example



- ▶ Assume $l = HW(z)$, with z n -bit wide
- ▶ Compute $\Pr[Z, L]$, $\Pr[Z]$, $\Pr[L]$, $\Pr[Z|L]$, $\Pr[L|Z]$, $H[Z|L]$, $I(Z; L)$, $\{\dots\}$ [HW_example_noiseless.m](#)



Noisy Hamming weight example

- ▶ Assume $l = \text{HW}(z) + n$ with $n \stackrel{R}{\leftarrow} \mathcal{N}(0, \sigma_n)$
- ▶ Implies using probability density functions:

$$\Pr[l|z] \stackrel{\text{def}}{=} \mathcal{N}(l|\text{HW}(z), \sigma_n)$$

- ▶ ... and differential entropies:

$$H[Z|L] = - \sum_{z \in \mathcal{Z}} \Pr[z] \int_{l \in \mathcal{L}} \Pr[l|z] \cdot \log_2 \Pr[z|l] \, dl$$

- ▶ [HW_example_noise.m](#), [HW_example_noise_fast.m](#)



DPA setting

1. Known plaintext attack scenario:

$$I(K; X, L) = H[K] + \sum_{k \in \mathcal{K}} \Pr[k] \sum_{x \in \mathcal{X}} \Pr[x|k] \sum_{l \in \mathcal{L}} \Pr[l|k, x] \cdot \log_2 \Pr[k|x, l]$$

2. X is independent of K :

$$I(K; X, L) = H[K] + \sum_{k \in \mathcal{K}} \Pr[k] \sum_{x \in \mathcal{X}} \Pr[x] \sum_{l \in \mathcal{L}} \Pr[l|k, x] \cdot \log_2 \Pr[k|x, l]$$



DPA setting (II)

3. Sampling: adversary's model may be imperfect:

$$PI(K; X, L) = H[K] + \sum_{k \in \mathcal{K}} \Pr[k] \sum_{x \in \mathcal{X}} \Pr[x] \sum_{l \in \mathcal{L}} \Pr_{chip}[l|k, x] \cdot \log_2 \Pr_{model}[k|x, l]$$

- ▶ i.e. the perceived information can be negative
 - ▶ $PI(K; X, L) = I(K; X, L)$ if $\Pr_{chip} = \Pr_{model}$
4. $\sum_k \sum_x$ is redundant in case of key equivalence
- ▶ It can be sufficient to compute $PI(K = k; X, L)$
 - ▶ [sampling_1D.m](#)



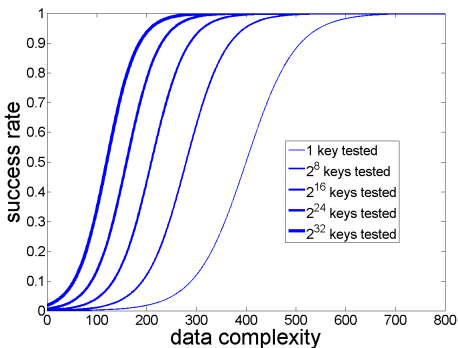
Security metric (I)

- ▶ Perceived information \approx a worst case analysis
- ▶ But independent of time complexity (e.g. enumeration)
- ▶ + practical adversaries may be suboptimal (e.g. because profiling of the chip is not possible)
- ▶ Evaluating how actual distinguishers take advantage of the leakage is the goal of security analysis
- ▶ Success rate = $\Pr[\text{Adv}(X, L(X, k)) = k]$
- ▶ (in practice, also estimated from sampling, by launching N_e independent experiments)



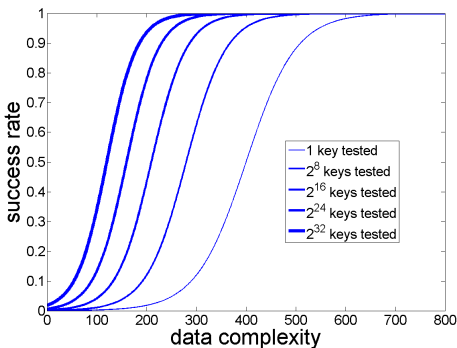
Security metric (II)

- ▶ Success rate against a 128-bit master key



Security metric (II)

- ▶ Success rate against a 128-bit master key

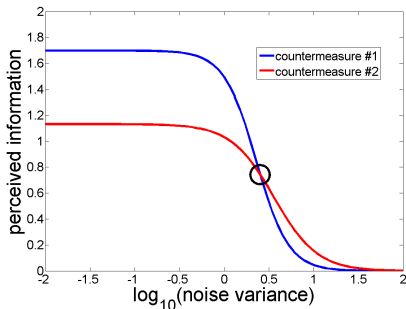


- ▶ Optimal enumeration requires probabilities $\{\dots\}$



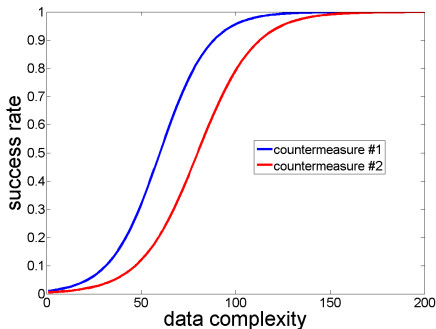
Main theorem (informal)

- ▶ $PI(K; X, L)$ is directly proportional to the success rate of an adversary using $\hat{P}_{\text{model}}[k|l]$ as template
- ▶ e.g. $PI(K; X, L)$ in function of the noise variance



As a result

- ▶ Left of the intersection

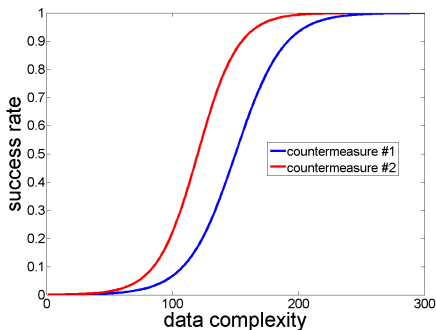


- ▶ Countermeasure #2 more secure than first one



As a result

- ▶ Right of the intersection

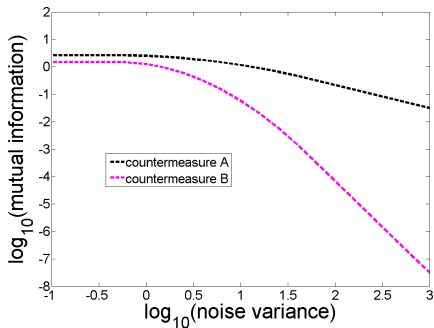


- ▶ Countermeasure #1 more secure than first one



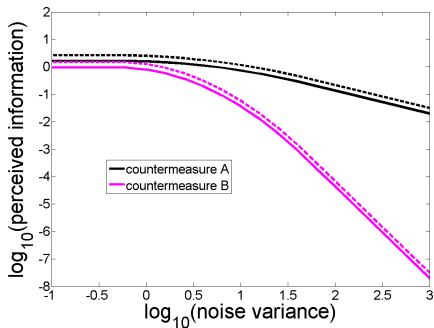
In other words

- ▶ $MI(K; L)$ measures the worst case data complexity

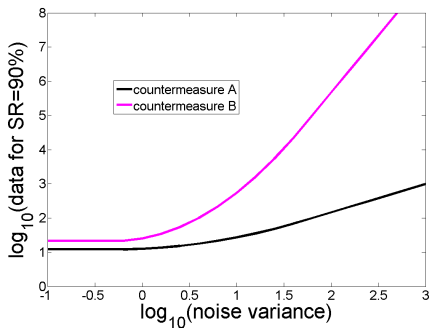


In other words

- ▶ $PI(K; L)$ is the evaluator's best estimate



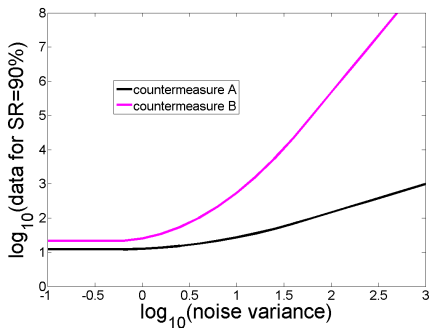
Relation with data complexity



- ▶ Theorem only proven in very specific cases



Relation with data complexity



- ▶ Theorem only proven in very specific cases
- ▶ But holds surprisingly well in all real-world settings



Summary

In theory:

- ▶ $H[K|X, L]$ captures any leakage dependency
- ▶ It relates to the asymptotic success rate of the (strongest possible) Bayesian adversary

In practice:

- ▶ Computing $H[K|X, L]$ requires to approximate the leakage pdf $\Pr[K|X, L]$ (not straightforward)
- ▶ Multivariate extension ($H[K|X, L_1, L_2, \dots, L_d]$) becomes even harder to estimate for large d 's
- ▶ [sampling_2D.m](#)



Summary (II)

- ▶ The perceived information depends on:
 - ▶ The information leakage provided by the target chip
 - ▶ The difficulty to estimate the leakage distributions
- ▶ Good security evaluations should rely on the “best available” estimators for the distributions



First-order DPA

Theorem. The mutual information between two normally distributed random variables X, Y , with means μ_X, μ_Y and variances σ_X^2, σ_Y^2 can be expressed as:

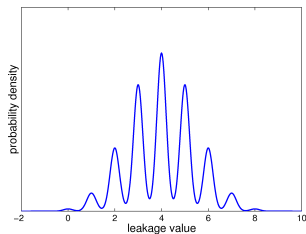
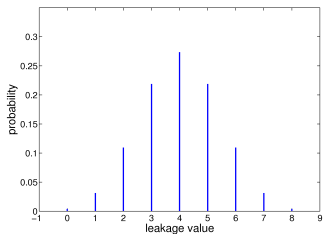
$$I(X; Y) = -\frac{1}{2} \cdot \log_2 (1 - \rho(X, Y)^2)$$

- ▶ Previously: template attack \approx correlation attack
- ▶ Here: mutual information metric \approx correlation coef.
- ▶ Only holds for univariate distributions
- ▶ **If the same leakage model is used !**



First-order DPA (II)

- ▶ Are leakage functions Gaussian?



- ▶ e.g. for Hamming weights, not exactly
- ▶ Approximation better holds for “large enough” noise
- ▶ [sampling_1D_bis.m](#)



Paper & pencil estimations

Lemma. Let X , Y , and L be three random variables s.t. $Y = X + N_1$, and $L = Y + N_2$ with N_1 and N_2 two additive noise variables. Then, we have:

$$\rho(X, L) = \rho(X, Y) \cdot \rho(Y, L)$$

Lemma. The correlation coefficient between the sum of n independent and identically distributed random variables and the sum of the first $m < n$ of these equals $\sqrt{m/n}$



Paper & pencil estimations (II)

- ▶ Assume $\rho(M_k, L)$ follows a normal distribution
- ▶ Assume Hamming weight leakage function
- ▶ Assume $\rho(M_{k^*}, L) = 0$ for wrong key candidates
- ▶ Assume that the number of samples needed to distinguish the key can be approximated with:

$$n = c \cdot \frac{1}{\rho(M_k, L)^2}$$



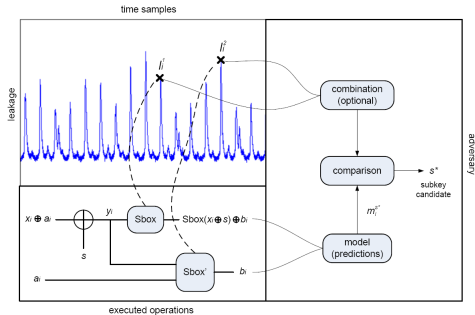
Example

- ▶ FPGA implementation of the AES
- ▶ 8-bit loop architecture is broken in 10 traces
- ▶ How does the complexity of the attack scales?
 - ▶ for a 32-bit architecture?
 - ▶ for a 128-bit architecture?
- ▶ How does it depend on the adversarial capabilities?
- ▶ What if the leakage function is not Hamming weight?

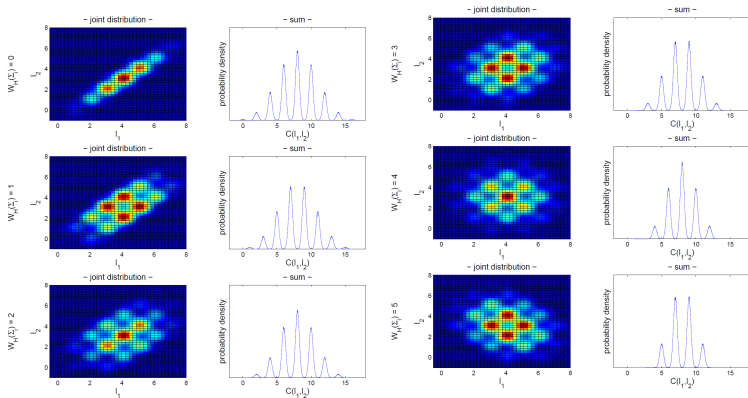


Second-order DPA

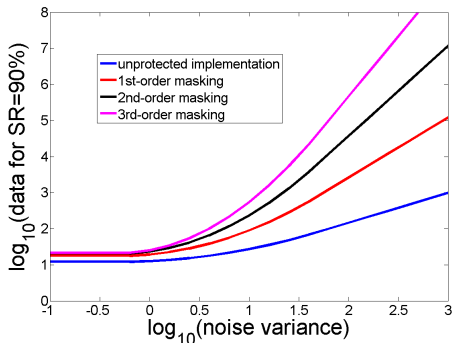
- ▶ Against a masked implementation, e.g. with 2 shares



Distribution plots



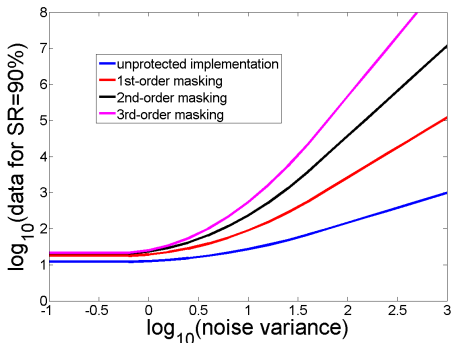
IT analysis



- ▶ How does the attacks complexity evolve with N_m ?
- ▶ $N_{sr=90\%} \approx$



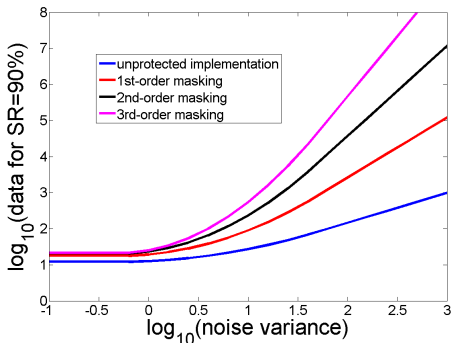
IT analysis



- ▶ How does the attacks complexity evolve with N_m ?
- ▶ $N_{sr=90\%} \approx (\sigma_n^2)$



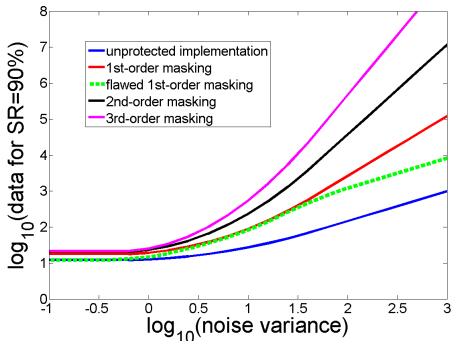
IT analysis



- ▶ How does the attacks complexity evolve with N_m ?
- ▶ $N_{sr=90\%} \approx (\sigma_n^2)^{N_m}$ - Why? {...}



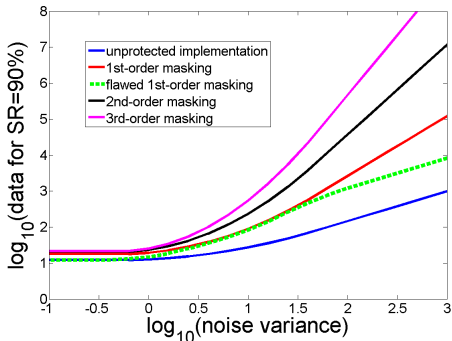
IT analysis (II)



- ▶ Flaws due to physical defaults can be detected
 - ▶ **Examples:**



IT analysis (II)



- ▶ Flaws due to physical defaults can be detected
 - ▶ **Examples:** glitches, early propagation, ...



Conclusion

- ▶ Security evaluations of leaking devices in 2 steps
 - ▶ Information theoretic analysis (profiled)
 - ▶ Security analysis (profiled or not)
- ▶ Usually rely on heuristics
 - ▶ Because of practical limitations
 - ▶ e.g. estimating an d -dimensional distribution can be hard (i.e. require too many measurements)



Conclusion (II)

- ▶ There are “easy” contexts
 - ▶ e.g. univariate SCAs with additive Gaussian noise
- ▶ Protected implementations are harder to analyze
 - ▶ e.g. masking implies “mixture” distributions
- ▶ Cryptographer’s goal: design efficient algorithms and implementations with bounded information leakage



Further readings

- ▶ S. Mangard, E. Oswald, T. Popp, *Power Analysis Attacks (DPA book)*, Springer, 2007
- ▶ Recent results on side-channel attacks can be found in the proceedings of the CHES conference:
<http://www.sigmod.org/dblp/db/conf/ches/index.html>
- ▶ e.g. correlation attacks, template attacks, collision attacks, masking schemes, higher-order attacks . . .



Thanks

